**User’s Manual**



**How to make the Game Run ?**

1. Start the Prolog Server.
   1. Consult the Server.pl
   2. Run server. on sicstus console
2. Open the game in your browser with the help of Mongoose or another HTTP Server.
3. Set up the options in the GUI or clicking on objects according to your preferences.
4. Play!

**What are the rules?**

The Pieces

When the player runs the application, its presented the main menu. In this he can choose to play the story mode with only one player.

The Movement

When the player runs the application, its presented the main menu. In this he can choose to play the story mode with only one player.

Game Flow

When the player runs the application, its presented the main menu. In this he can choose to play the story mode with only one player.

**How to customize and play?**

Pieces Movement

To move a piece, you must first select it with a left-click of the mouse. Then, you can select one of the highlighted destinations as a destination by left-clicking it.

Objects Pickeable Functionality

* Select Players Type
* Start Game
* Start Movie
* Select TV Scene/Christmas Scene

Menus(GUI)

* Game Settings
  + Player 1: Select type of player 1
  + Player 2: Select type of player 2
  + Timeout: Select value for timeout
* Visual Settings
  + Scene: Select scenes available
  + Perspective: Select camera views available (or click v’ on keyboard)
  + Zoom in (or click ‘+’ on keyboard)
  + Zoom out (or click ‘-’ on keyboard)
  + Lights: Turn on/off the lights
* Start Game Button
* Start Movie Button
* Undo Button